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Forget the Hoe: Managing Invasive Plant Species with Dynamic Programming

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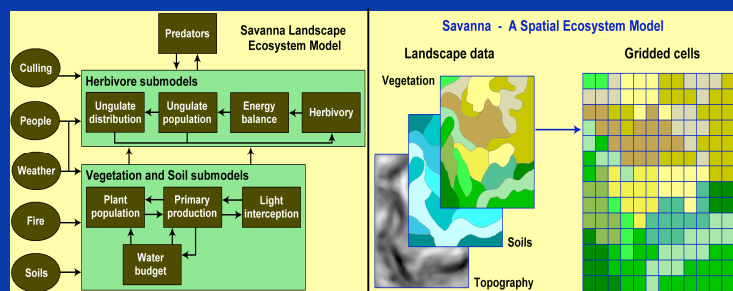
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Forget the Hoe: Managing an Invasive Species with Dynamic Programming

Abstract: *Bromus Tectorum* (hereafter Cheatgrass) is one of the most widespread invasive species on U.S. rangelands. Cheatgrass decreases agricultural yields, decreases animal performance, and increase the frequency and intensity of fires. We present a bio-economic model of stocking cattle on these rangelands to show that land managers can manage invasions using direct control on the invasive species, altering stocking regimes, or using combinations of direct control and changes in stocking rates.

Ecological Model

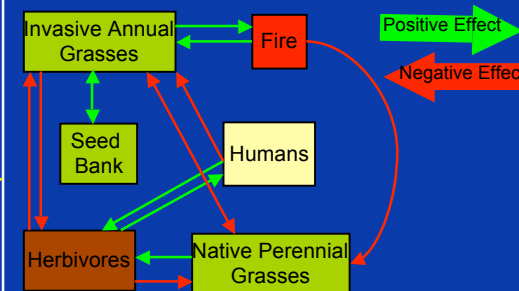


Savanna is a spatially explicit, process-based ecosystem model. It simulates competition between cheatgrass and other important plant functional groups, and interactions with large herbivores and the environment.



SAVANNA simulates field experiments that provide the data to parameterize the economic model.

Economic Model



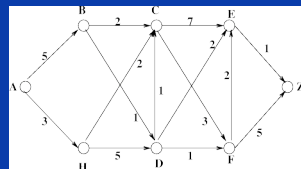
Conceptual Bio-Economic model. The diagram displays the economic and biological interactions expressed in the mathematical model.

$$\begin{aligned} \max_{SR, X, W, G} \pi(SR, X, W, G) &= \max_{SR, X, W, G} \sum_{t=0}^T \{\delta^t [P(B) \cdot B(SR_t, W_t, G_t) - C_w(SR_t) - C_g(X_t, z_t)]\} \\ \text{s.t.} \quad W_t &= f(G_{t-1}, S_{t-1}, SM_{t-1}, N_{t-1} | X_{t-1}) \\ G_t &= g(G_{t-1}, W_t, SR_t, SM_{t-1}, N_{t-1}) \\ S_t &= \lambda S_{t-1} + q(W_t) \\ N_t &= Q(N_{t-1}, SR_t, \alpha_t) \\ W_0 &= \bar{W}, G_0 = \bar{G}, S_0 = \bar{S}, N_0 = \bar{N} \end{aligned}$$

| Parameter | Description |
|------------|--|
| δ | Discount Factor |
| $P(B)$ | Stocker Beef price for season t |
| $B(\cdot)$ | Beef Production Function |
| SR_t | Stocking rate for season t (cattle/hectare) |
| W_t | Cheatgrass biomass (kg/hectare) for season t |
| G_t | Perennial biomass (kg/hectare) for season t |
| C_{ax} | Per animal stocking cost |
| C_w | Cheatgrass control cost |
| X_t | Control decision for season t |
| α | Technology parameter |
| S_t | Seed bank stock for season t |
| $f(\cdot)$ | Cheatgrass transition equation |
| $g(\cdot)$ | Perennial transition equation |
| $q(\cdot)$ | Cheatgrass seed production function |

The theoretical model is solved using Dynamic Programming

Dynamic Programming



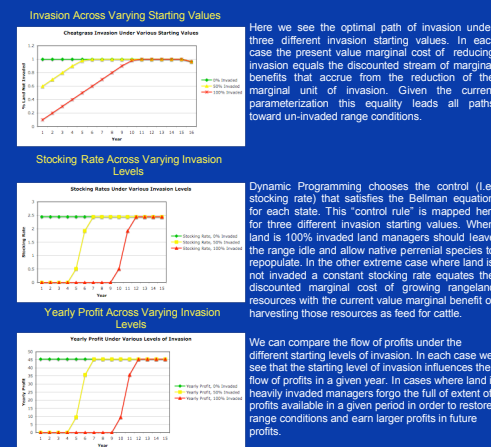
$$V(W_t, G_t) = \max_{SR, X} \{ \pi(SR_t, X_t, W_t, G_t) + \rho V(W_{t+1}, G_{t+1}) \}$$

The Bellman equation is the mathematical tool used to solved Dynamic Programming problems. The Bellman equation operationalizes the Principle of Optimality. As long as the states of the problem are well defined, discrete, and finite, the Bellman equation can be solved by exploiting the recursive nature of the equation.

| State (W/G) | | Perennial Grasses State | | | | | |
|-------------------------------|-----|-------------------------|------|------|------|------|------|
| | | 0 | 0.2 | 0.4 | 0.6 | 0.8 | 1 |
| Invasive Annual Grasses State | 0 | 0.1 | 1.1 | 0.1 | 1.1 | 0.1 | 1.1 |
| | 0.2 | 2.1 | 9.1 | 2.1 | 9.1 | 2.1 | 9.1 |
| | 0.4 | 33.1 | 76.1 | 33.1 | 76.1 | 33.1 | 76.1 |
| | 0.6 | 39.1 | 7.1 | 39.1 | 7.1 | 39.1 | 7.1 |
| | 0.8 | 47.1 | 88.1 | 47.1 | 88.1 | 47.1 | 88.1 |
| 1 | 5.1 | 9.2 | 5.1 | 9.2 | 5.1 | 9.2 | |

The solution to a Dynamic Programming problem is the control that a decision maker should choose in order to maximize the given objective. Following this decision rule for each state creates an optimal path. The table at left is an example of such a decision rule. The table is intuitive and simple for land managers to use as a decision aid.

Economic Results



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