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Investigating Tradeoffs and Mechanisms Between Time Scarcity and Healthfulness Of Food Choices

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Acknowledgement: This project is supported by the USDA-NIFA-AFRI Foundation Program.

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Motivation and Objectives

Poor diet quality

- Few U.S. adults meet recommendations for health eating. Only 9% and 12% meet guidelines for vegetables and fruits, respectively (CDC, Lee-Kwan et al. 2015).
- > Is poor diet quality related to time pressures and so-called convenience foods?

Diet quality, time scarcity, convenience foods: Two stylized facts

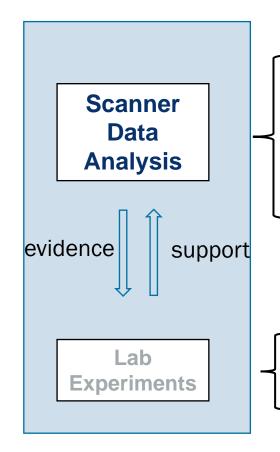
- > Time pressures/constraints: strongly linked to poorer diet quality
- > Convenience foods: more expensive and less healthy

Objectives

- 1. Use the scanner data to document preferences for convenience and healthiness attributes.
- 2. Design lab experiments to explore behavioral mechanisms for time scarcity's impact on food choices.
- 3. Use results from 1 and 2 to investigate policy implications.



Project Overview: 2 parts (scanner data and lab experiments)



- 1. Econometric estimates for consumers' preferences for product attributes reflecting convenience and healthiness.
- 2. Estimates for interaction (i.e., trade-off) between time and healthfulness.
- 3. Willingness to pay for these attributes
- 4. Identify and evaluate the effectiveness of potential policies

- 1. Identify and test mechanisms how time scarcity affects diet quality
- 2. Willingness to pay for convenience and health



Scanner Data Analysis

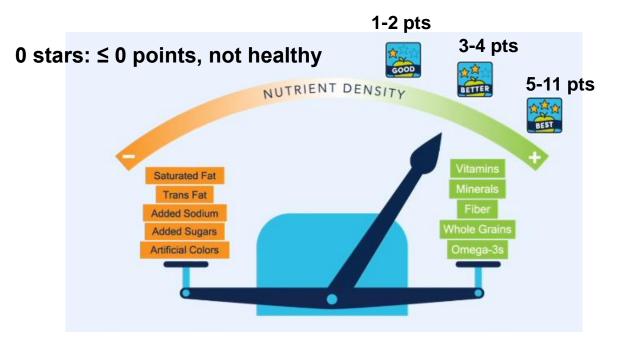
Data (Oatmeal and soup as examples)

- > IRI/Circana InfoScan Retail Data from 2017 to 2018
- ➤ IRI/Circana Consumer Network Panel (IRI-CNP) household data from 2017 to 2018
- > IRI/Circana IRI MedProfiler consumer health data
- Guiding Star stars and points





Key variables 1: Healthfulness (Guiding Stars and Points)



nutrients to limit (- points)

nutrients to encourage (+ points)







Points/stars transformed to categorical variables:

Oatmeal (e.g., added sugars):

➤ Healthy: GS=3;

➤ Unhealthy: GS=0,1

Soup (e.g., added sodium):

➤ Healthy: Points=0;

➤ Unhealthy: Points<0



Key variable 2: Cooking time

Oatmeal:

Quick:

- > Instant
- Quick-cook (1-minute)

Slow:

- "Old fashioned"
- > Steel cut

Soup:

Quick: Ready-To-Serve Wet Soup

Slow: Condensed Wet Soup



Model

Mixed Logit Model

 $U_{ijt} = \lambda_i P_{jt} + \alpha Healthfulness_j + \beta Quick_j + \delta Healthfulness_j * Quick_j + \gamma_t + \gamma_b + \gamma_s + \varepsilon_{ijt}$

- P_{it} : is the package price of product j of at time t (year-quarter)
- *Healthfulness*_i: healthfulness of product j, guiding stars or points or binary variable;
- Quick_i: cooking time measurement, 0=slow, 1=quick.
- $\gamma_t, \gamma_b, \gamma_s$: time(year-quarter), brand, state fixed effect
- ε_{ijt} : i.i.d. error term following Type I Extreme Value distribution.

Control function

 $P_{jt} = \lambda \, IV_{P_{jt}} + \alpha Healthfulness_j + \beta Quick_j + \delta Healthfulness_j * Quick_j + \gamma_t + \gamma_b + \gamma_s + r_{ijt}$

IV for price: $IV_{P_{it}}$, Hausman type, Average regional price



Descriptive results

Table 1: Number of Products Categorized by Cooking Time and Healthfulness

		Healthfulness			•
	Cooking Time	Unhealthy	Healthy	Total	Healthy share:
Oatmeal	Slow	2	26	28	► Slow (93%) VS
	Quick	28	21	49	Quick (43%)
	Total	30	47	77	
	Slow	12	7	19	Healthy share:
Soup	Quick	30	5	35	Slow (37%) VS
	Total	42	12	54	Quick (14%)

Takeaways

- ➤ Oatmeal is healthier than soup.
- ➤ The slow-cooking products are healthier than quick cooking products.
- There may exist tradeoff between cooking time and healthfulness of food.



Results Preview: Quick-Cooking VS Healthfulness

Oatmeal

Consumers prefer...

- quick-cooking BUT unhealthy oatmeal
- healthy BUT slow-cooking oatmeal

There exists tradeoff between quick-cooking and healthfulness for oatmeal.

Soup

Consumers prefer...

- slow-cooking AND unhealthy soup
- quick-cooking AND healthy soup

There exists NO tradeoff between quick-cooking and healthfulness for soup

Why different? (a) Sodium v. sugar; (b) Perhaps quick and slow soup are too similar,



Results

Mixed Logit Model Results: Oatmeal

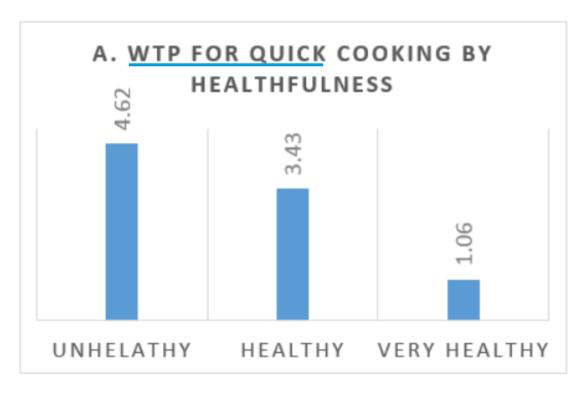
	(1)	(2)
Variables	Mean	Standard
		Deviations
Price	-0.374***	0.275***
	(0.00352)	(0.00385)
Healthfulness	0.612***	, ,
	(0.0101)	
Quick	1.727***	
290	(0.0291)	
Healthfulness * Quick	-0.444***	
	(0.0103)	
Residual from Control Function	0.0827***	
	(0.00677)	
Brand FE	YES	YES
Year-Quarter FE	YES	YES
State FE	YES	YES
Observations	5,990,847	5,990,847

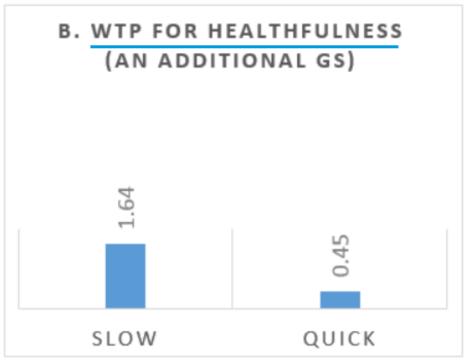
Takeaways:

- Consumers prefer quick-cooking oatmeal and healthy oatmeal.
- ➤ There exists tradeoff between cooking time and healthfulness.
- ➤ As healthfulness ↑, the preference for quick cooking ↓

Oatmeal Results: WTP for Quick-cooking and Healthfulness

(\$/Package)





PennState

Takeaways:

- ➤ higher WTP for quick-cooking oatmeal with lower healthfulness
- >higher WTP for healthfulness in slow-cooking oatmeal instead of quick-cooking options.

Results

Mixed Logit Model Result: Soup

	(1)	(2)
VARIABLES	Mean	Standard
		Deviation
Price	-3.045***	1.863***
	(0.00705)	(0.00524)
Healthfulness	-0.587***	
	(0.00695)	
Quick	-0.417***	
	(0.0140)	
Healthfulness * Quick	0.732***	
	(0.00967)	
Residual from Control Function	2.110***	
	(0.00782)	
Brand FE	YES	
Year-Quarter FE	YES	
State FE	YES	
Observations	39,928,357	

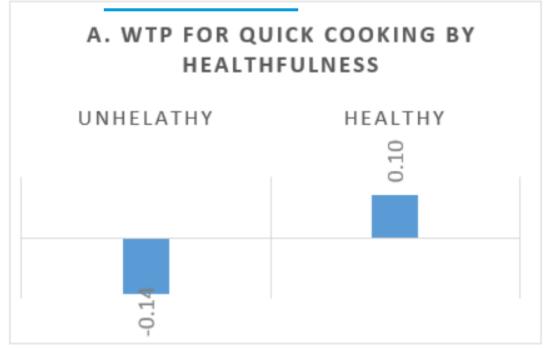
Takeaways:

- Consumers prefer slowcooking and unhealthy soup.
- NO tradeoff between quick cooking and healthfulness.



Soup Results: WTP for Quick-cooking and Healthfulness

(\$/Package)





Negative WTP

- > for quick-cooking when it is unhealthy soup
- ➤ for healthfulness when it is slow-cooking soup



Next Steps:

- Refine econometric models.
- Investigate consumer heterogeneity.
- Expand product categories.
- > Conduct counterfactual analysis and evaluate effectiveness of policies.

Thank you! Questions? Comments?

